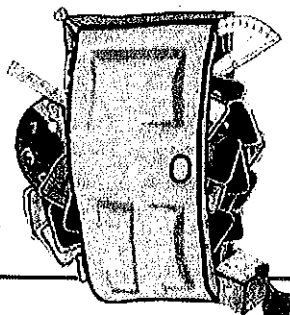


# Big Ideas Math® Game Closet



## Choose Wisely

### ● Materials:

- Two spinners, one with integers 0 to 9 and the other with +, -, ×, ÷
- Brass fasteners (to attach spinner)
- Paper
- Pencil
- Coin

### ● Directions:

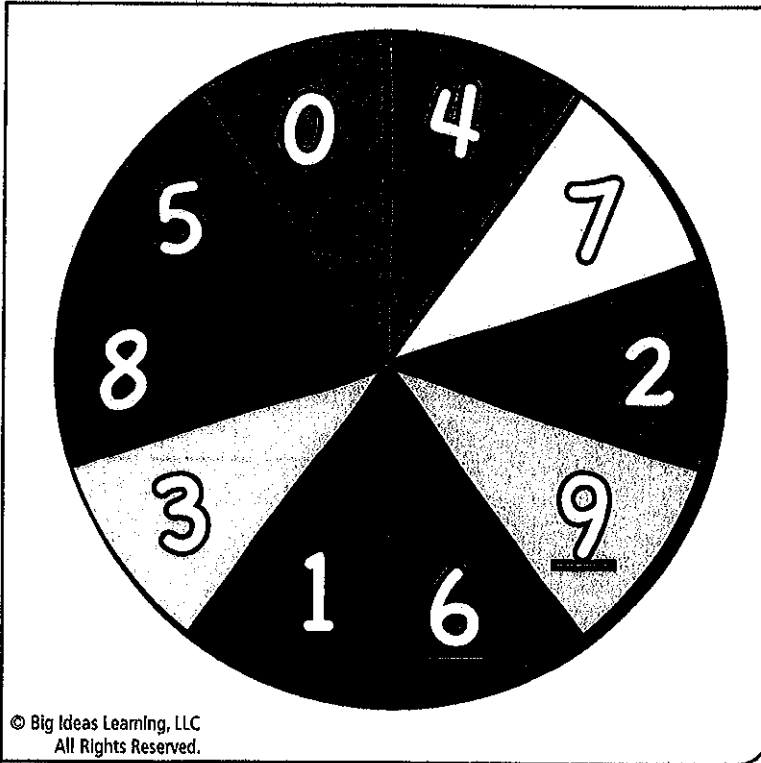
Students work in pairs. First, one student flips the coin to determine if they are going for the higher or lower answer (heads - higher, tails - lower). Next, the other student spins the operations spinner to determine the operation. Students will then use the appropriate pattern for their problems. Each student has their own.

$$\begin{array}{r}
 \square \square \\
 + \square \square \\
 \hline
 \end{array}
 \quad
 \begin{array}{r}
 \square \square \\
 - \square \square \\
 \hline
 \end{array}
 \quad
 \begin{array}{r}
 \square \square \\
 \times \square \\
 \hline
 \end{array}
 \quad
 \square \square \div \square =$$

Students take turns spinning the number spinner. Students can place the number in any space in their pattern. Play continues until all spaces are filled. Once a number is placed it can not be changed. When all spaces are filled, students compute the problem.

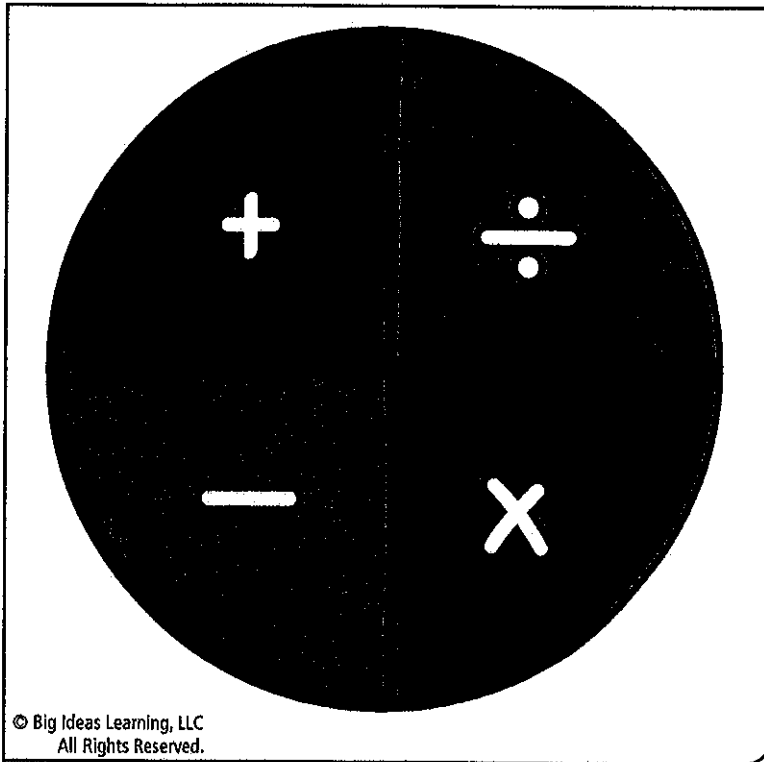
### ● Who Wins?

The player with the higher or lower score (as determined by the coin toss) wins the round.



© Big Ideas Learning, LLC  
All Rights Reserved.

For best results, use a hole punch to make a hole in the center of the spinner before inserting a .5" brass fastener.



© Big Ideas Learning, LLC  
All Rights Reserved.

For best results, use a hole punch to make a hole in the center of the spinner before inserting a .5" brass fastener.